



## The Investment Game

**This activity satisfies a number of the elements of the QCA Economic wellbeing 11-19: career, work-related learning and enterprise framework.**

- No. 1 Recognise, develop and apply their skills for enterprise and employability.
- No. 6 Learn about how and why businesses operate.
- No. 8 Undertake tasks and activities set in work contexts.
- No. 9 Engage with ideas, challenges and applications from the business world.

The Investment Game has been written to provide the resources and innovative ideas in which to deliver Enterprise Education.

The Investment Game takes students into the world of business and finance. It provides them with an opportunity to learn about business ownership and why people invest their money in a Public Limited Company. Students make decisions based on their own research and evaluation of the top 200 companies quoted on the London Stock Exchange. They take risks and deal with the uncertainty of not knowing what the value of their original investment will be over a period of time.



The Investment Game can be adapted to a school's individual timetable with students playing the game in three distinct sessions.

- Suggested Year group: Year 9, 10 or 11
- Number of students: Min 20, max 150
- Suggested time needed: 3 x 1hr sessions or one session of 2.5 - 3 hours.

For information about this and other programmes The Phoenix Partnership (East) can offer call 01268 249799 or email [contactus@tpe.org](mailto:contactus@tpe.org)